

How to add lowrider murals and patterns to your cars

Written by druid

Wednesday, 01 July 2009 04:43 - Last Updated Thursday, 03 September 2009 03:22

Ok so first off your going to need something to edit the picture templates with. To do that you can use Paint.net which is free.

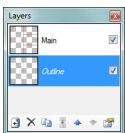
<http://www.getpaint.net/index.html> (Make sure you read the requirements if you can't get this to work)

I'll do this step by step.

1. After you install paint.net you will need to download one of the template files. In this case because we are using Paint.net to create the car mural we download the .pdn file which for the car we are working on is

<http://www.thelowridergame.com/templates/impala.pdn>

2. Open the file with Paint.net. You will notice that there are 2 layers:



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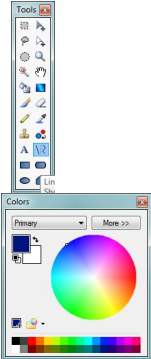
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Ok so Main is your main section that you will be working on. The outline is just there to help you see where on the car the car patterns or car mural will end up.

4. So I'm going to create something basic so you get an idea. What you will want to do is make sure Main is selected in the Layers screen, but leave both Main and Outline checked. I'm going to be using the line tool on the Tools bar and setting the color to navy blue.

NOTE: With the new template system MAIN has been renamed to USE THIS



5. Ok so I am going to draw a line on the side of the car.

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